

**INDOOR UWSP OPEN TOURNAMENT**  
**7 v 7 Tournament**  
**Location Health Enhancement Center (HEC)**  
**2050 4<sup>th</sup> Ave.**  
**2016 TOURNAMENT RULES**

All players and coaches are responsible for knowledge and understanding of the Tournament Rules.

**1. Team Rosters are to be turned to the official before the first game. Team Rosters are frozen** once the team's first game is in progress. No player will be allowed to play on another team. Players who played for another team will be eliminated from the tournament and will not be able to participate for the remainder of the day. In any game where the non-roistered player participated, the game will result in a 6-0 forfeit score for the team that didn't use ineligible players.

2. The Teams shall consist of six field players plus a goalkeeper. Roster size is unlimited

3. Each team will play 3 games. Length of game is 30 minutes continuous or 25 minutes depending on teams registered.

4. Games ending in a tie will remain a tie.

5. Total points after 3 games will determine final standings.

Win - 6 points

Shut out - 1 point (if game ends tied 0-0) both teams will receive 1 point

Loss - 0 points

Tie - 3 points

Goal - 1 point to a maximum of 3 per game.

6. In the event of a point tie, the following tiebreaker will be used

- 1) Head-to-Head
- 2) Least Goals Against
- 3) Total Goals Scored
- 4) Goal Differential
- 5) Shoot-out (5 players each)

\*\*\*In the Championship Game –if ending in a tie

One ten-minute sudden death period

If still tied, game goes to 4 v 4 for 1 minute, if still tied game goes to 3 v 3 for 1 minute without keepers, If still tied, game goes to 2 v 2 for 1 minute without keepers, if still tied game goes to 1v1 without keepers, if still tied 5 player shoot out, if still tied sudden death shoot out.

7. Games shall begin promptly at the scheduled time. If a team does not show up, the tournament director will be allowed to change the format of the tournament . The tournament director will try and find a make up team or individuals to play. No points will be given to the make up team. The team that did not forfeit will receive 6 pts. for the win. Tournament scoring rules remains in effect.

8. The team listed first for the game shall be the home team and will occupy the bench closest to the entrance for the entire game. Bring a light and dark jersey. The home team wears light, the away team wears dark.
9. The guest team kicks off to begin the game. Coin toss will be used for playoff games and for the championship game.
10. Substitutions are unlimited and made on the fly. Substitutions are to be made in front of the team benches on the defensive end. Substitutions for the goalkeeper can occur only during the stoppage of play. The official shall be notified and acknowledge the substitution.
11. There will be no offsides.
12. Out of bounds consist of:  
The ball being played into the ceiling or into other apparatus that is attached up above the playing area will result in an indirect kick from the point of contact. When a ball passes completely over the goal line (excluding that portion between the goal posts) having last been touched by a player on the attacking team an indirect kick is taken by a member of the defending team from any point within the penalty area. When last touched by a defender a corner kick is awarded to the attacking team.
13. Once the goalkeeper has possession of the ball he/ she may throw, punt, or kick the ball, but not past the midline without the ball first touching a player, the floor or side netting in the keepers half of the field. A free kick taken from within a team's own penalty area may not pass the midline without first touching a player, whether the ball is played in the air or on the ground. A violation results in an indirect kick from the point where the ball crossed the midline.
14. The goalkeeper may catch strike or propel the ball with the hands or arms provided the goalkeeper is within their own penalty area and both feet are inside the penalty area. Penalty-Indirect kick from point of infraction.
15. The goalkeeper shall not touch the ball with arms/hands if it is deliberately kicked to the goalkeeper by a teammate. Penalty-Indirect from point of infraction.
16. Any player receiving a yellow card must be immediately be substituted for and may not return to the field of play for two minutes.
17. Any player receiving a red card shall be ejected from play and shall not compete in the team's next contest.
18. The defending team shall be at least three yards (4 paces) from the ball on all restarts.

#### SPECIAL NOTES

- \*Bring different colored jerseys (light and dark)
- \*Shoes will be safe for all players and suitable for indoor soccer play on a playing surface composed of versa turf.
- \*Shin guards are recommended.
- \*UWSP will not be liable for injuries--Hold Harmless Forms will be signed by each player upon arriving at the tournament before the team's first game.
- \*UWSP will not be responsible for loss or theft of any articles belonging to players, coaches, or spectators.
- \*Showers and lockers will be available for use--bring your own towels and locks.
- \*Awards=1st place T shirts for the winning team.
- \*\*\*In order to safeguard each athlete's high school soccer eligibility the following criteria must be maintained: The high school coaching staff may not be involved in coaching the enrolled teams.**
- \*Your high school uniforms may not be used.**
- \*Enroll your team under a "team name" that will distinguish you apart from your high school name.